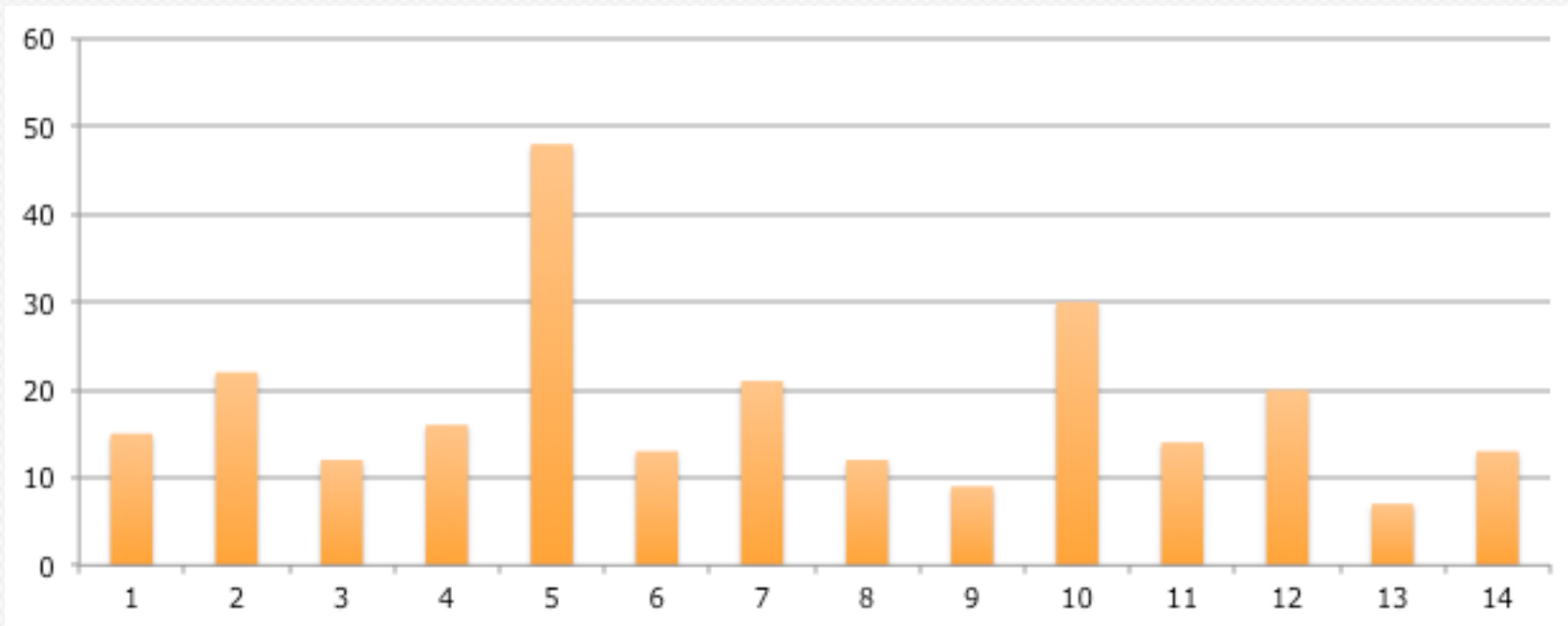
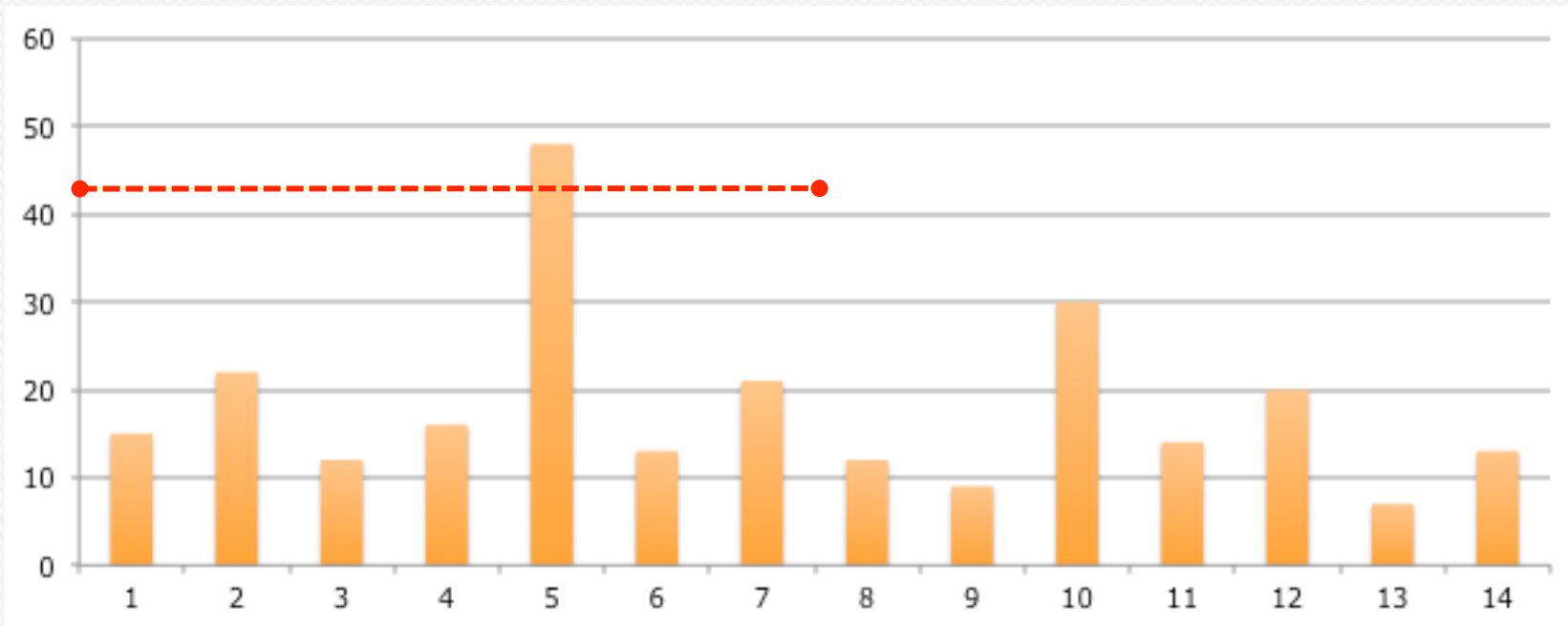




**Low Frequency Orders
May 2016**



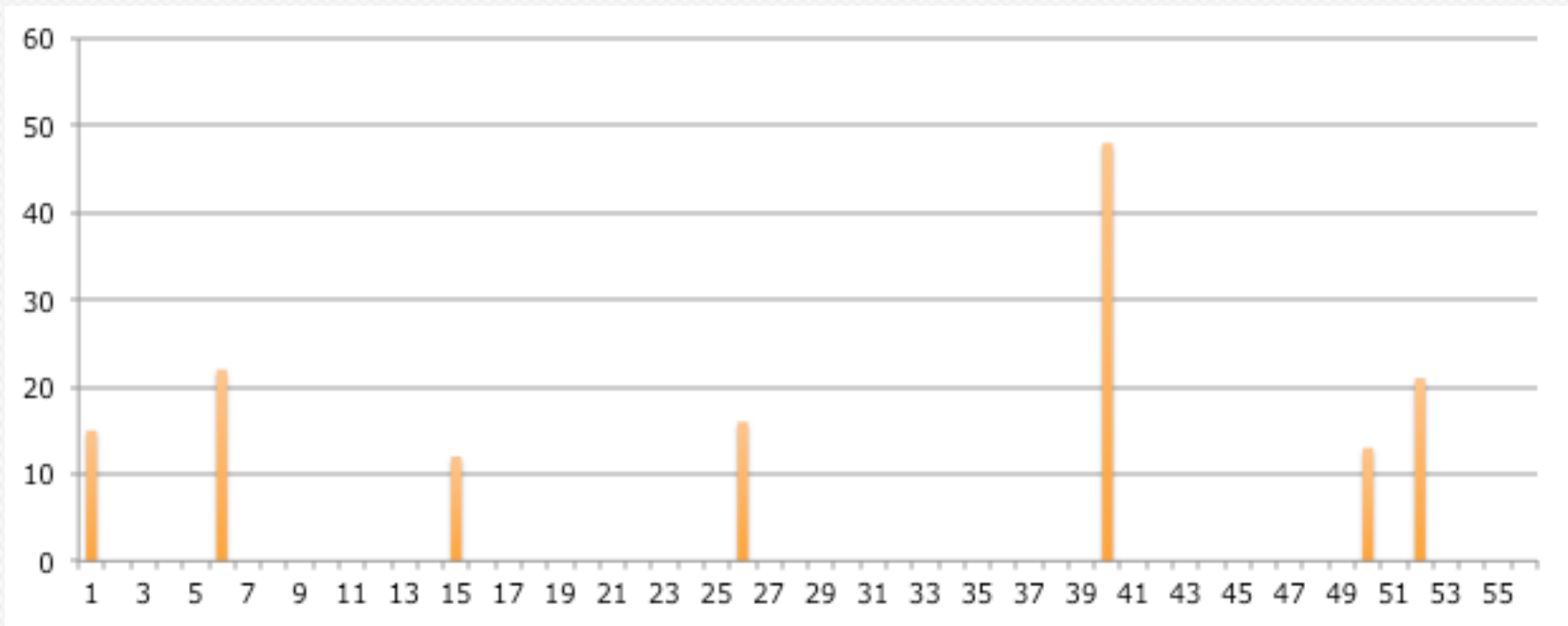


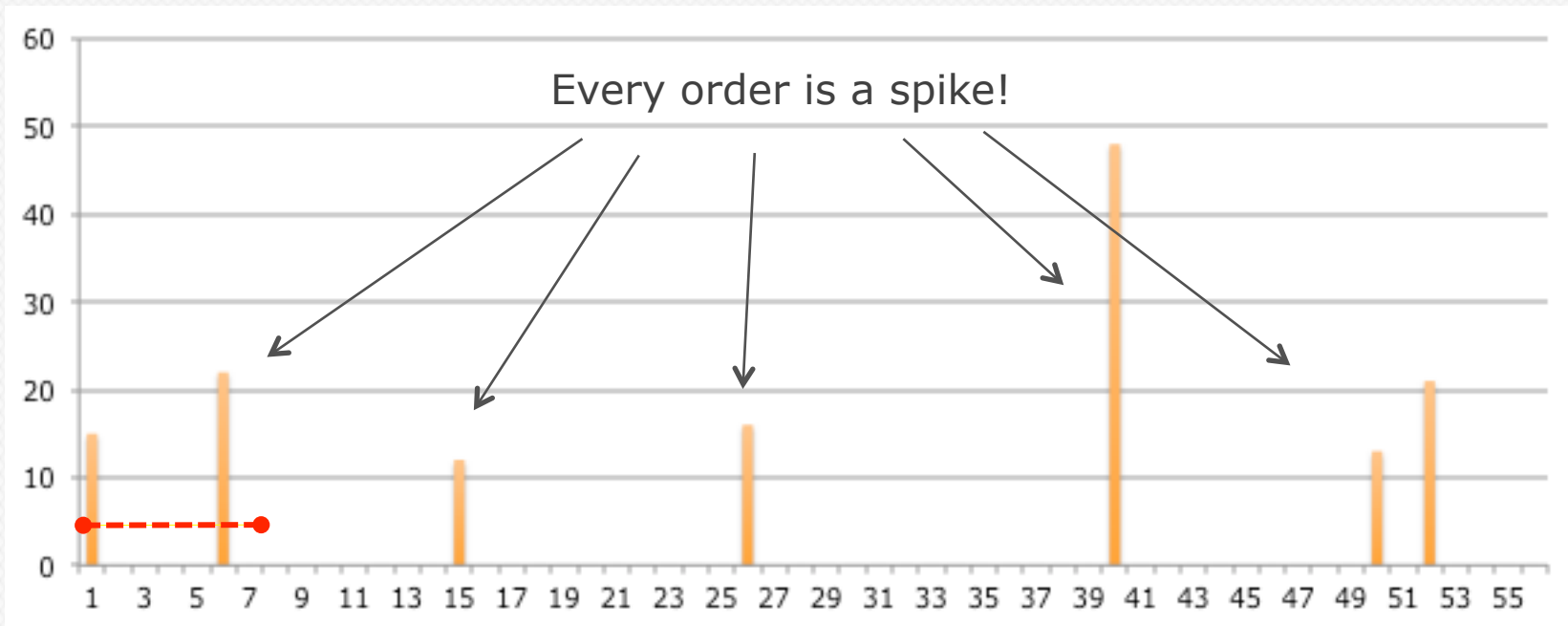


ADU = 18
 DLT = 7 days
 LT factor = 0.5
 Var factor = 0.33



Red Zone = 84 Units
 $18 \times 7 \times 0.5 \times (1+0.33)$
Spike Threshold = 42 Units



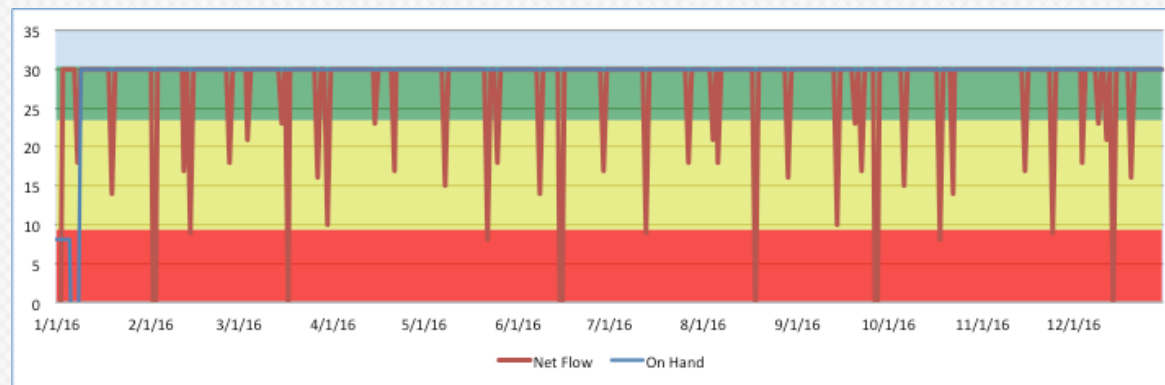


ADU = 2
 DLT = 7 days
 LT factor = 0.5
 Var factor = 0.33



Red Zone = 9 Units
 $2 \times 7 \times 0.5 \times (1+0.33)$
Spike Threshold = 4.5 Units

- When every sales order is a spike, then the system acts as a MTO: for every sales order you place a replenishment order within lead time.
- This defeats the purpose of the buffer completely



- We were doing simulation with hundreds or SKU's that have this kind of sales profile
- This is not a major issue when MOQ is >> ADU
- For all others we had to correct the issue by manually adjust the red zone and/or the threshold % factor with crazy numbers
- This was fully a trial and error exercise and extremely time consuming
- There must be a better way, a systematic way with some mathematical foundation that can be used to automate this process!

15 0 0 0 0 22 0 0 0 0 0 0 0 0 12 0 0 0 0 0 0 0 0 0 0 0 16 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 48

15 22 12 16 48

Maybe we should calculate the **RED ZONE** by ignoring all the Zeroes and taking only the days with sales into account?

- Mathematically this is easy
- If there were **41 days with sales in a year**, that is on average **one day every nine**

1 in 9

- Then we just multiply the ADU for the Red Base calculation by 9
- ADU = 2 $\rightarrow 2 \times 9 = 18$
- ADU for the Red Zone Base calculation = 18



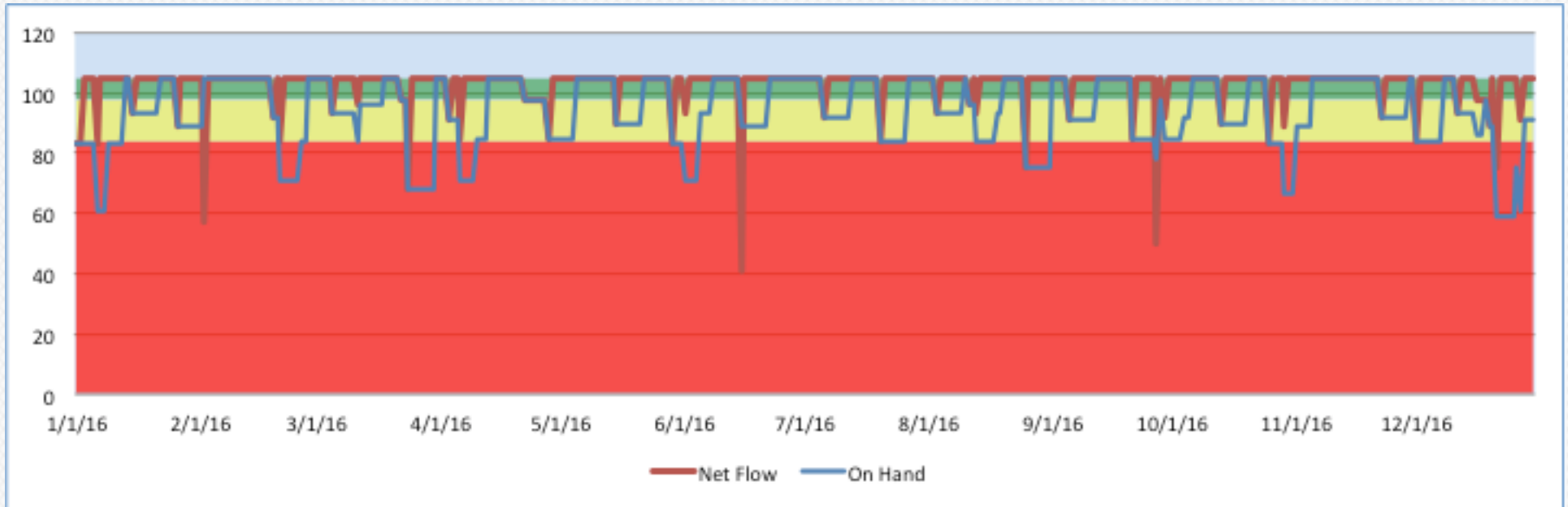
Red Zone = 84 Units

$$2 \times 7 \times 0.5 \times 9 \times (1+0.33)$$

Spike Threshold = 42 Units

This is looking great, because this is the same Red Zone and Threshold we had originally.....BUT!

...It feels like this red zone just seems TOO BIG!

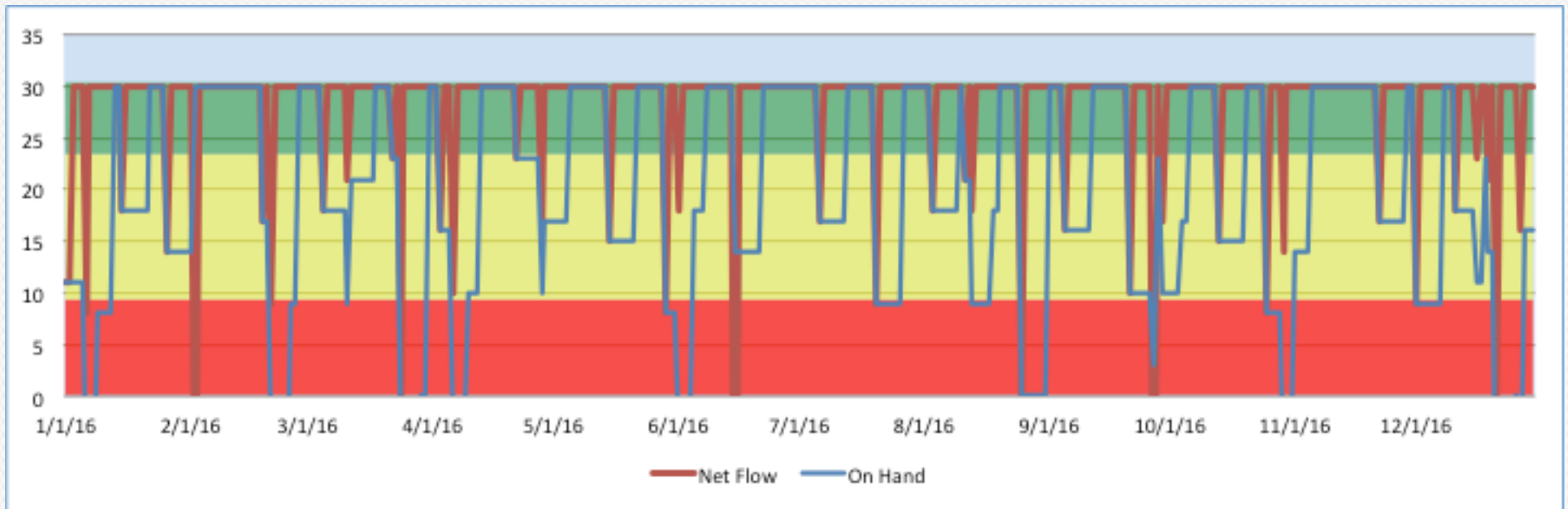


- Maybe we can solve the problem by just applying the factor 9 to the spike threshold



Red Zone = 9 Units

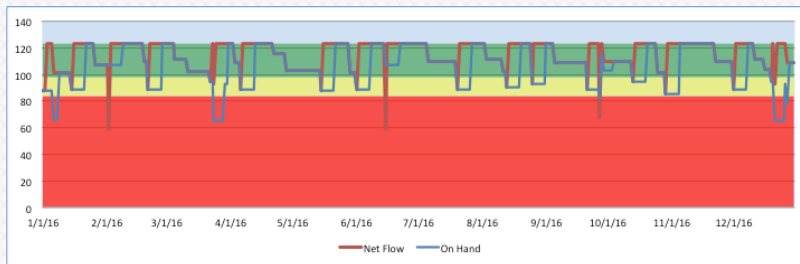
Spike Threshold = 4.5 Units \rightarrow $4.5 \times 9 = 42$ Units



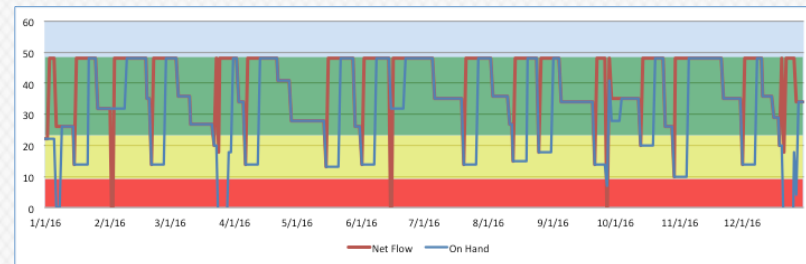
Now the Red Zone is not sufficiently big to protect the buffer!

- Both solutions result in a **Spike Threshold of 42 Units**, which is exactly what we want, but the red zone is either too big or too small
- Is there a middle ground?

Factor 9x applied to Red Base



Factor 9x applied to Threshold



- What about splitting the factor in two components and applying each component to the Red Base and the Threshold respectively?
- We used the Square Root of the factor

$$9 = 3 \times 3$$

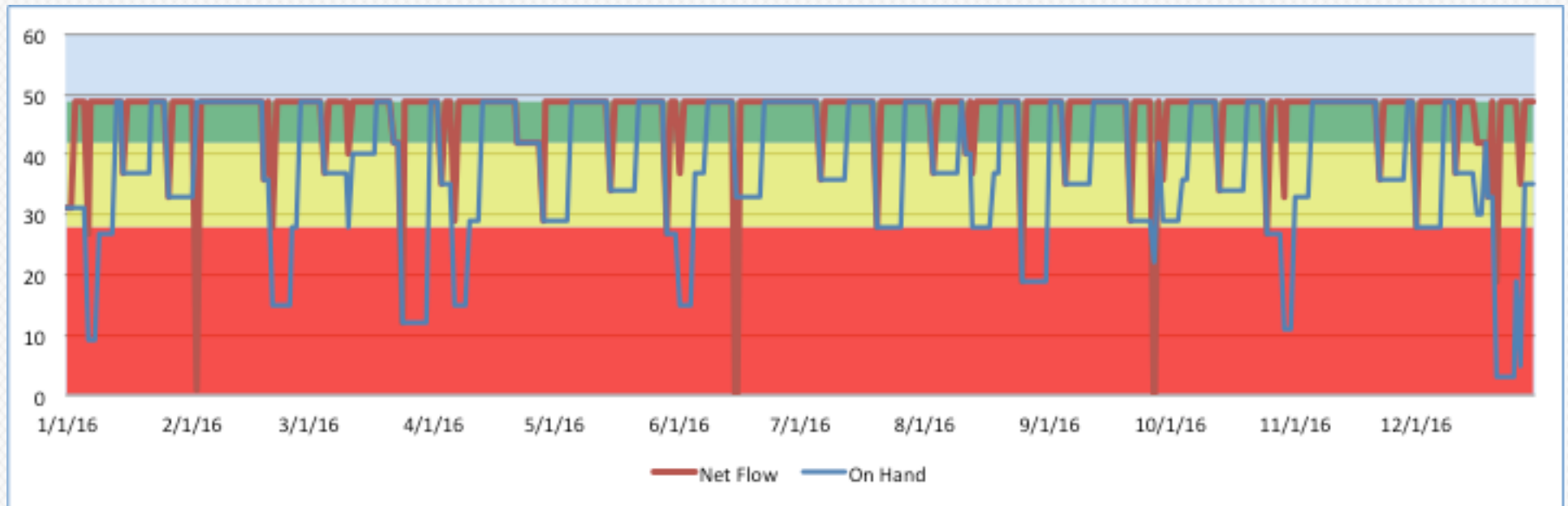


$$\text{Red Zone} = \text{ADU} \times \text{DLT} \times \text{LT factor} \times 3 \times 1.33 = 28 \text{ Units}$$

$$\frac{2}{x} \times \frac{7}{x} \times 0.5 \times 3 \times (1+0.33)$$

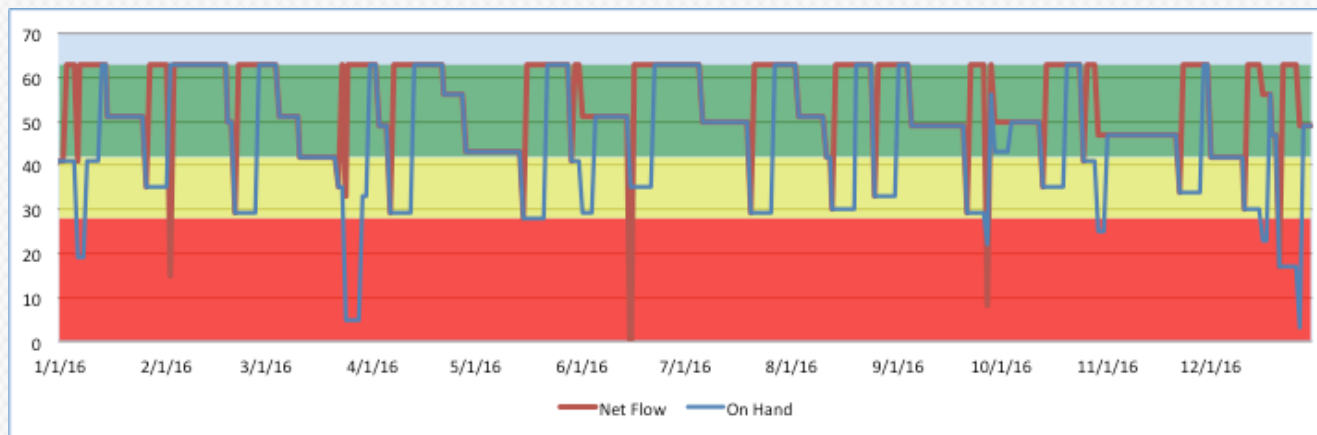
$$\text{Spike Threshold} = 14 \text{ units} \rightarrow 14 \times 3 = 42 \text{ Units}$$

- Finally, we seem to have found an easy way to deal with these products
- When we applied to our simulation we found that with these settings most buffers looked good, with very little adaption needed in some exceptional cases



- The more interspersed the sales are, the higher the factor
- On the other side, when you have sales every day, or almost, then the factor $\rightarrow 1$ $\text{Sqrt}(\rightarrow 1) = \rightarrow \rightarrow 1$ The factor doesn't impact the original buffer calculation

- Next step: Explore the benefit of adapting the squared root factor to the Green Zone as well?
 - Benefits: Better buffering of demand variability (because of the small green zone every shipment makes the Net Flow drop in the yellow, thus triggering a replenishment order and passing the variation upstream).
 - Cost: Average inventories goes up



Original Green Zone = 7

	Order Patterns	
	Units	Value USD
Avg. Order	21	21
Min	9	9
Max	64	64
Median	16	16
# Orders	35	

Green Zone = $7 \times 3 = 21$

	Order Patterns	
	Units	Value USD
Avg. Order	34	34
Min	22	22
Max	76	76
Median	33	33
# Orders	21	

